

Communication and Language

- Understand how to answer the question - How do you feel?
- Have words to express feelings and emotions.
- Ask someone else how they feel and respond to what they say.

Literacy

- To begin to value our mark-making even if it doesn't 'look like' what we intend it to be.
- To not avoid writing because we 'can't do it' - emphasise the importance of trying.
- Discuss how characters in stories are feeling at different stages and why they feel that way.

Mathematics

- Recognise the importance of practising counting everyday.
- Introduce numbers and counting into play as often as possible.
- Familiarise myself with common 2D shapes and incorporate them into art and design.

Physical Development

- How do we move when we feel happy, sad, angry, scared...?
- Large scale painting of faces to develop gross motor skills
- To use our hands to make models which we value and celebrate.

Term 2 **Feelings and Emotions**

Personal, Social & Emotional Development

- Talk about things that make us feel emotions.
- Consider how our actions can affect the feelings of others.
- Learn how to respond to the feelings of others.

Understanding the World

- Role-play moments at home that make us feel happy e.g. a birthday party
- In Small world - what does it look like when people are angry or scared?
- Looking at our own face, what facial expressions can you make?

Expressive Arts & Design

- Associate colours with feelings - say which colour represents what feeling to you.
- Draw a face displaying different emotions by changing the shape of the mouth.
- Perform a dance pretending to be a happy, sad and angry version of an animal - a variation of sleeping lions.

Story books

- The colour monster
- The colour monster goes to school
- The feelings book
- Grumpy Monkey
- My many colours