

Wednesday 1st July

WALT plan an alternative story based on a known sequence of events

Success Criteria

- chose an object your character with have
- think of 6 different activities that it could be used for
- try to make it realistic and fun

Task 1

Today you are going to create a plan for your own story. You will need to chose one of your items that you will use to replace the stick.

For example

Instead of Stanley's Stick I am going to write a story called Sarah's Sock.

Sarah is going to use her sock for 6 different things/activities. Until she throws it away and replaces it with another object

Sarah's Sock

Can be used for

1. a container for sweets
2. a puppet to retell a story
3. a sleeping bag for a toy mouse
4. a rattle for a baby (if you fill it with pasta)
5. a wipe for a whiteboard
6. as a snake

Then she throws it away and replaces it with a stone.



